ITEMS:

MIGHTY PAN

Mace, uncommon

Easy to handle, useful in the kitchen, absolutely deadly on the battlefield, the pan is the weapon of choice of many masters of battle.

While wielding this weapon you gain the following benefits:

- When you score a critical hit with this weapon the enemy is stunned until the end of your next turn
- If you are targeted by an attack, you can interpose the pan between yourself and the opponent as a reaction, your AC increases by 2 against that attack.
- The first time each day that you roll a 1 on your attack roll with the pan, you can reroll it.

RADIANT PLATE

plate armor, very rare, requires attunement by a non-evil creature

That last item of the guardian angels that once roamed the planes, the celestial knights. These holy soldiers are now long gone, but left behind remains of their powerful apparel, only worthy heroes can claim them in their battle against Evil.

While wearing this armor and being attuned to it, you gain a +1 bonus to your AC and saving throws, and the following benefits:

- You can change any damage you deal into radiant damage, this radiant damage ignores resistances.
- At the start of each of your turns, you regain hit points equal to your proficiency bonus if you have no more than a quarter of your hit points left. You don't gain this benefit if you have 0 hit points.
- You have advantage on saving throws against Fiends and Undead.

FEAT:

SHIELD MASTER (ALTERNATE)

You use shields not just to protect yourself, but also others. You gain the following benefits while you are wielding a shield:

- If you aren't incapacitated, you can add your shield's AC bonus to any Dexterity saving throw you make against a spell or other harmful effect that targets only you.
- If you are subjected to an effect that allows you to make a Dexterity saving throw to take only half damage, you can use your reaction to take no damage if you succeed on the saving throw, interposing your shield between yourself and the source of the effect. If you do so, creatures in a 10 feet cone behind you are considered to be behind total cover against that effect.

