

CRYSTAL SKIN

You have infused your skin with crystalline power, gaining the following benefits:

- Increase your Constitution by 1, to a maximum of 20.
- When not wearing any armor slashing and piercing damage you take from non-magical weapons is reduced by 2 but bludgeoning damage from non magical weapons is increased by 2. In addition whenever you take non-magical bludgeoning damage from a melee attack, the attacker takes 2 points of piercing damage from the shards that shatter off your body.

CRYSTALSMITH

You have mastered the necessary skills to infuse weapons with powers, gaining the following benefits:

- As part of a short rest, You can touch a nonmagical weapon and expend 50 gp worth of precious gems. That weapon becomes a magic weapon infused with crystals of power.
- According to which gems you used, you can choose to change the damage type of the weapon according to the following table:

Gem Type	Damage Type
Rubis	fire
Jade	acid
Lapis Lazuli	cold
Moonstone	psychic