

PRINT-AND-PLAY



Helm of the Skuggi

UNCOMMON WONDROUS ITEM

Helm of the Skuggi

Wondrous Item, artifact (requires attunement)

In the ancient time, this helmet was given to the king of Tikhalomonus, an ancient drow kingdom that fell during the Dark Sun's war.

Shadow Clone. Once a day, as a bonus action, you can touch your shadow and pull it to the material plane. Away from you, the shadow is a shapeless force. The closer it gets to you, the shadow becomes more defined and similar to your shape. While the shadow is within 100 feet of you, you can communicate with it telepathically.

The shadow uses the Shadow stats block but can't Attack. It acts independently of you, but it always obeys your commands. It can perform simple tasks that don't require a corporeal body, such as following someone, keeping watch, and searching for something. In Combat, it shares your Initiative. The shadow remains in the material plane for 1 hour until it is destroyed, or you dismiss it.

Dance of Shadows. While you and your Shadow Clone are at 5ft from each other each time a creature Targets you with an Attack, roll a d20. If the result is 11 or higher, the Attack instead Targets the Shadow.

